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-- VHDL Code for IceCube Flasher Board  
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--  
-- Created: 8/9/2003  
-- flash_defs.vhd  
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```

```
library IEEE;  
use IEEE.STD_LOGIC_1164.all;
```

```
package flash_defs is  
  subtype address is std_logic_vector(5 downto 0);  
  subtype mode_bits is std_logic_vector(1 downto 0);  
  
  type cpld_states is (mode_normal, mode_spi, mode_onewire);
```

```
  constant addr_status          : address := B"000000";  
  constant addr_reset          : address := B"000001";  
  constant addr_cpld_id        : address := B"000010";  
  constant addr_mode_select    : address := B"000011";  
  constant addr_spi            : address := B"000100";  
  constant addr_dcdc_ctrl      : address := B"000101";  
  
  constant addr_delay_adjust   : address := B"001000";  
  constant addr_delay_config0  : address := B"001001";  
  constant addr_delay_config1  : address := B"001010";  
  constant addr_delay_config2  : address := B"001011";  
  constant addr_mux            : address := B"001100";
```

```
--Bit assignment for the byte at addr_mode_select
```

```
  constant bits_mode_normal    : mode_bits := B"00";  
  constant bits_mode_spi       : mode_bits := B"01";  
  constant bits_mode_onewire   : mode_bits := B"10";
```

```
--Bit assignment for the byte at addr_serial_chan
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```
  constant bit_ser_sclk        : integer := 0;  --(TBR)  
  constant bit_ser_mosi        : integer := 1;  --(TBR)  
  constant bit_ser_ncs         : integer := 2;  --(TBR)  
  constant bit_ser_onewire     : integer := 3;  --(TBR)
```

```
--Bit assignment for the byte at addr_mux
```

```
  constant bit_mux_0           : integer := 0;  
  constant bit_mux_1           : integer := 1;  
  constant bit_mux_a           : integer := 2;  
  constant bit_mux_b           : integer := 3;  
  constant bit_mux_c           : integer := 4;  
  constant bit_mux_d           : integer := 5;  
  constant bit_mux_f           : integer := 6;  
  constant bit_mux_sd          : integer := 7;
```

```
--Bit assignment for the byte at addr_dcdc_ctrl
```

```
  constant bit_dcdc_en         : integer := 0;  
  constant bit_dcdc_on         : integer := 1;
```

```
end flash_defs;
```